

## Historical Restoration Mortar (HRM)



BUFF



GRAY



NEUTRAL



$\frac{1}{2}$  BUFF/  $\frac{1}{2}$  GRAY



$\frac{1}{2}$  BUFF/  $\frac{1}{2}$  NEUTRAL



$\frac{1}{2}$  GRAY/  $\frac{1}{2}$  NEUTRAL